

PRESS RELEASE

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CGJobs Blasts Off

CGJobs Launch Helps Solve Massive Computer Graphics and Games Industry Demand For Staff

Los Angeles, California, January 17, 2007

CGJobs, the new job board of the CG Society (jobs.cgsociety.org), successfully launched into 2007 with computer graphics and games jobs available from industry leaders like Lucas Film, MGM, THQ and Sierra. Strong employer and jobseeker interest indicates CGJobs is set to help the industry meet its massive staff growth targets of up to 35% per annum.

CGJobs is a global specialist job board catering to the Arts, Games, Entertainment and Media arenas. It is set in the CGSociety "Home" of over 90,000 professionals and is managed by Computer Graphics and Recruitment industry professionals Dr. Mark Snoswell and Mr. Tony Hancock.

"We have always been a respected resource for industry," said Mark Snoswell, CGSociety President, "and the strong interest in CGJobs confirms industry is looking for our unique difference to meet their production targets."

"Growth in the industry is staggering with demand for talent far outstripping supply. We are improving the supply/demand balance."

"We make it very easy for direct contact between existing professional talent and employers. The combination our CGWorkshops, CGPortfolio and CGJobs actively taps into existing, passive and new talent, making an active difference."

CGJobs offers a sophisticated best of breed CGPortfolio, cost free for all job seekers, with direct linkages between portfolios and job applications, ensuring employers can quickly access the vital information they are after.

Employers get direct exposure to the largest CG Community on the planet, covering the US, UK, Asia and Europe with 17,000 portfolios, 48,000 artworks and 1000's of new talent signups each month.

"CGJobs has been designed from the ground up," said Tony Hancock, Manager CGJobs, "Existing solutions just didn't meet the needs of users and the results are impressive with one click applications and the best job ad display of any job board."

"Focussing globally meets industry demand for talent from anywhere on the planet, instead of just around the corner, and our existing CGPortfolio base, which is now searchable, makes it extremely easy to find new talent."

With over 2.5 million visitors each month to the CGSociety and traffic exceeding that of all other similar job boards combined, CGJobs is positioned at the centre of the Computer Graphics and Games universe, providing a vital linkage between CG talent and CG jobs.

To advertise a job or look for the next career move visit <http://jobs.cgsociety.org>